

## A Virtual Joy: VR Therapy Works Wonders – Interview Transcripts

**\*\*SOT\*\***

**Anne Horowitz, OSF HealthCare Occupational Therapist**

“What I really like about this device is we're working on balance, we're working on arm motion: overhead, eye-level, below the waist. You can actually hold onto an item as if they're painting. You can also do the standing. So working on standing balance and sitting balance. And if they have vision problems you're working on scanning your environment.” (:21)

**\*\*\*SOT\*\*\***

**Michael Swayne, REAL VR Participant**

“I'm needing to depend on others more so than I ever have before, and I've never really depended on anybody. So it's hard being an independent person to do that. But I do have a great team with doctors and family that's pitched in.” (:13)

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**Anne Horowitz, OSF HealthCare Occupational Therapist**

“He's going out to eat, going to restaurants. He's back to cooking a little bit more – not back to fully baking like he wants to – but he's able to not be as dependent on people as he was before. (:13)

**\*\*SOT\*\***

**Anne Horowitz, OSF HealthCare Occupational Therapist**

“We're always wanting anything new and updated to meet our patient population. It's so important to have different tricks of the trade. Different treatment approaches. Whether they are spinal cord injury, Parkinson's, stroke population, multiple sclerosis, it's just important for us to always keep updated programs to meet our patient's needs and interests, too.” (:21)

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**Michael Swayne, REAL VR Participant**

“I would reach out to anybody who is kind of timid by it to try it out, because it's more beneficial than you think. It'll work your hands, it'll work your arms and your upper body and it's awesome. And then you can get more in tune so you can help yourself at home or whatever you need.” (:20)